# **DEFENSE** - Intermediate

## • LEADS & DISCARDS - ATTITUDE, Attitude, Attitude Signals

When <u>Partner Leads</u> a suit as Defender, we give <u>Attitude</u>. \_ When <u>Declarer Leads</u> a suit & we have to <u>Discard</u>, we give <u>Attitude</u> to Partner. <u>High</u> spot-card says we <u>Like</u> it. <u>Low</u> spot-card says we do <u>Not Like</u> it. Second highest, if

affordable.

Q752, play 7 not 5. Make it easy on Partner. If touching honors, then play highest (KJ109x). Play of 10 denies J.

When <u>Declarer Leads</u> a suit, we give <u>Count (hi-low with 2 or 4, up-the-line with 3 or 5)</u>, unless there's a reason not to do so.

#### When Partner Leads & has Touching Honors, he should LEAD HIGH:

Ace from  $\underline{A}Kx(x)$ . K from  $\underline{K}Qx(x)$ . Q from  $\underline{Q}Jx(x)$ . J from  $\underline{J}10x(x)$ . J from  $\underline{K}\underline{J}10x(x)$ . 10 from  $\underline{K}109x(x)$  or  $\underline{Q}109x(x)$ . But, fourth best from  $\underline{K}98\underline{x}(x)$  or  $\underline{Q}98\underline{x}(x)$ . We signal  $\underline{A}ttitude$ . Do Not Lead Empty Aces (Axxx) unless at 5-7 Level. They are meant to capture K's & Q's, Not 2's & 3's.

#### When Partner Leads a Low card (denying touching honors):

If Dummy Wins A, K, or Q, we can still signal Attitude. If Dummy wins J or Lower, give count. If Dummy has only low cards, as **Third Hand** we play our highest card, unless we have a sequence. If we have KQx, QJx, J10x, KQJx, QJ10x, J109x, play the lowest of two or more **Touching Equals**, or **SPLIT LOW**. If dummy has 1 or 2 Honors & declarer plays low, we try to keep our Honor over Dummy's Honor & play next highest. If Dummy has AJ8(x) and we as third hand have K9x or Q9x, play the 9.

When Declarer leads Towards Dummy's Honors, as **Second Hand** - **SPLIT LOW**. KQx. QJ10x. J109x.

### • <u>SUIT CONTRACTS - OPENING LEADS</u>

#### A from AKx(x) on OPENING LEAD ONLY! Notice Exceptions!

K from AKx(x) after Trick One - in Middle of the hand - by either Partner. It's more helpful to

Partner.

K from AK Doubleton on Opening lead – to show a Doubleton & maybe get a Ruff.

<u>K from AKx(x)</u> at the Five-level or Higher – Partner gives Count for you to learn what can

Cash.

the Q.

<u>Q from AKQx(x)</u> on Opening Lead – Doing this, then says that  $\underline{A}$  from AKx(x) always Denies

# • NOTRUMP CONTRACTS - OPENING LEADS

<u>Lead your Longest Suit – Fourth Best:</u> K963. Q8642. KJ642. If an opponent bid your suit, lead a 3-card suit. <u>Q & J</u>: Q from QJ9x(x). J from J108x(x). But Fourth Best from QJ8x(x) & J107x(x). KJ1053. Q10953. <u>Ace</u> asks Dump an Honor or Give Count: AKJ10(x). AKQ10(x). KQ109(x) Dump the honor.

Otherwise Count.

**<u>King</u>** asks <u>Attitude</u> (highest spot-card):  $A\underline{K}Jx(x)$ .  $A\underline{K}Qx(x)$ .  $\underline{K}Q10x(x)$ . <u>Attitude</u> with an honor.

Otherwise Low.

## CURRENT COUNT (Assuming Fourth Best Leads)

A from Axx(xx) - lead or 3<sup>rd</sup> hand win: If you continue,, do so with Current Count of the Remaining

cards:

75: Hi-low with two remaining cards - A75. Tells partner you had a 3-card suit originally.

752: Low with three remaining cards – A752. Tells partner you had a 4-card suit originally. (play 4<sup>th</sup> best).

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- COVER an Opponent's HONOR with an HONOR In General.
- Second Hand Low. Third Hand High.
- PARITY: Keep Same Length as Dummy's or Declarer's Suits. If suit = AQ92, keep10653.
- <u>DISCARDS</u>: If you are Unsure as to what to Discard, Dump what Declarer is Dumping.

  Also, Don't Discard what Partner is Discarding. Save the Opposite Suits.
- <u>DO the OPPOSITE</u>: If Declarer is Not leading Trumps, you should lead Trumps, etc.